Year 12 ICT 2020

Week of	Task	Note
20th April	App Inventor Tutorials	Make sure you have a Google account – create one if necessary. Use it to log in to http://code.appinventor.mit.edu/login/ Then try the Cat purr tutorial from W drive.
27th April	App Inventor Tutorials	Use the tutorial on W drive to create a whack-a-mole game.
4th May	App Inventor Tutorials	Test the game using an android device or you can download an emulator for your computer called BlueStacks – it works but is large to download and slow to run.
11th May	App Inventor Tutorials	Use the tutorial on W drive to make a Space Invaders game on App Inventor.
18th May	App Inventor Tutorials	Test on Blue Stacks or an Android device and make it work correctly.
MAY HALF TERM		
1st June	Find 10 Chinese words	For 10 linked words on a topic find images, pinyin and symbols – put in a table with the English.
8th June	Design game ideas	Design 3 ideas for games to help someone Chinese learn these words in English.
15th June	App Inventor Menu	Create the main menu suing the tutorials on W drive.
22nd June	App Inventor Game 1	Start to create a game in App Inventor – use your own design or one of the games from the tutorials in W drive.
29th June	App Inventor Game 1	Continue with the App first game creation this week.
6th July	App Inventor Game 1	Finish the first game for review in September and then the start on the other 2 games and High Score system.
End of Year		